Dynamis – Buburi

Map 2 — the wave unlocked by defeating

RELIC GEAR DROPPED HERE

RELIC ARMOUR

WAR	Warriors Mufflers	BRD	Bards Roundlet
MNK	Melee Hose	RNG	Scouts Braccae
WHM	Clerics Cap	SAM	Saotome Haidate
BLM	Sorcerers Gloves	NIN	Koga Kyahan
RDM	Duelists Gloves	DRG	Wyrm Greaves
THF	Assassins Vest	SMN	Summoners Bracers
PLD	Valor Gauntlets	BLU	Mirage Shalwar
DRK	Abyss Gauntlets	COR	Commodore Gants
BST	Monster Jackcoat	PUP	Pantin Babouches

RELIC ARMOUR −1

WAR	Warriors Mufflers −1	BRD	Bards Cuffs −1
MNK	Melee Gloves −1	RNG	Scouts Bracers −1
WHM	Clerics Mitts −1	SAM	Saotome Kote −1
BLM	Sorcerers Gloves −1	NIN	Koga Tekko −1
RDM	Duelists Gloves −1	DRG	Wyrm Finger Gauntlets −1
THF	Assassins Armlets −1	SMN	Summoners Bracers −1
PLD	Valor Gauntlets −1	BLU	Mirage Bazubands −1
DRK	Abyss Gauntlets −1	COR	Commodore Gants −1
BST	Monster Gloves −1	PUP	Pantin Dastanas −1

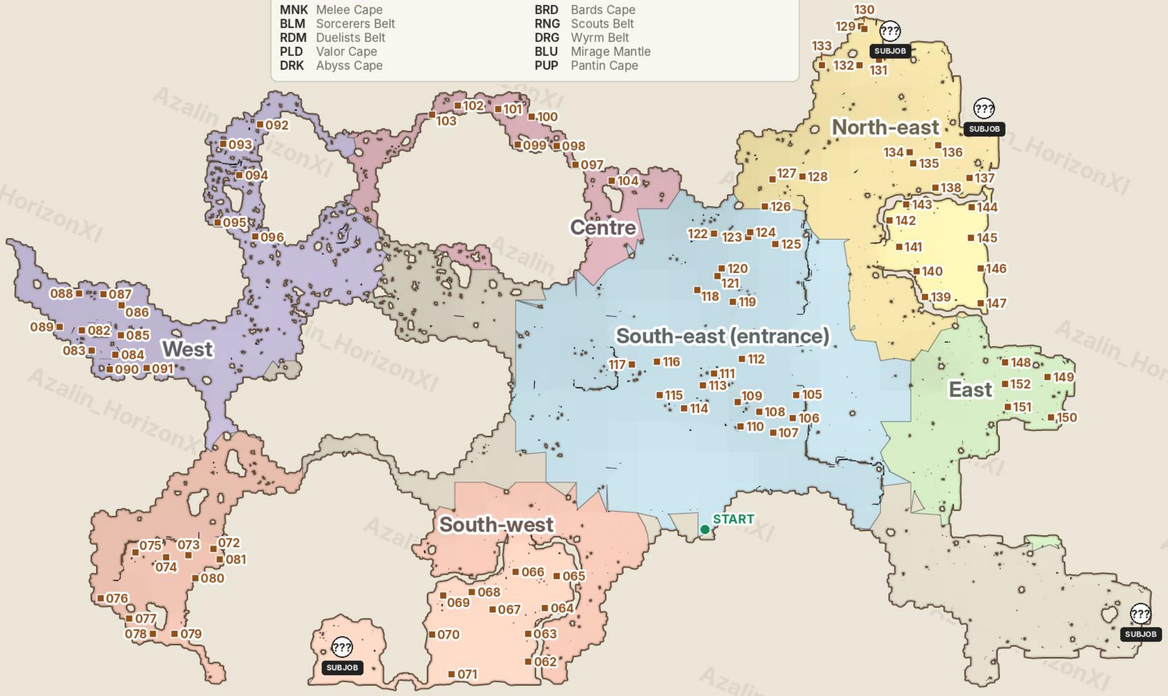
RELIC ACCESSORY

MNK	Melee Cape	BRD	Bards Cape
BLM	Sorcerers Belt	RNG	Scouts Belt
RDM	Duelists Belt	DRG	Wyrm Belt
PLD	Valor Cape	BLU	Mirage Mantle
DRK	Abyss Cape	PUP	Pantin Cape



Azalin_HorizonXI

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LEGEND

- 000 Statue (red eyes) — gives nothing back
- 000 HP statue (blue eyes) — refills your HP
- 000 MP statue (green eyes) — refills your MP
- 000 Time extension statue
- 000 Nightmare mob group (count on the right)
- 000 Notorious monster / special mob
- ??? — unlocks subjobs for the whole zone — Entrance

List: right-hand number = total mobs that pop

DANGER MOBS

These resist sleep, and each has a two-hour that can end a pull.

Every NIN (Mijin Gakure) — self-destructs for heavy damage to everything around it; keep the melee from stacking on it.

Every WHM (Benediction) — heals itself to full and clears every debuff you landed on it; silence it or burn it down first.

Every RNG (Eagle Eye Shot) — one enormous hit, enough to drop a light-armour job outright; keep it off the back line.

Every PLD (Invincible) — takes no physical damage while it is up; melee hold TP and switch target, magic still lands. Resists roughly 3 sleeps in 10 outright.

Which mobs those are, by family:

Goblin: Hitman, Alchemist, Ambusher, Armorer

Orc: Backstabber, Amputator, Predator, Trooper

Quadav: Kusa, Constable, Mason, Defender

Yagudo: Assassin, Priest, Salvager, Exemplar

ASPIR TARGETS — THESE CARRY MP

Statues · every PLD, DRK, SMN, BLM, WHM, RDM · Avatar · Crow · Hecteyes · Scorpion · Slime · Wyvern

SILENCE ASAP

Beastmaster pets cast one AoE spell and nothing else, so silence lands the moment they are pulled. Take them first.

Crow (BST pet) — casts Silencega: it will shut your own casters down before anything else happens

Hecteyes (BST pet) — casts Dispelga: strips your buffs off the whole party

Scorpion (BST pet) — casts Breakga: petrifies the party; nobody acts until it wears

Slime (BST pet) — casts Paralyga: paralysis across the party stalls the pull

every BRD, BLM, WHM, RDM

BRD mobs carry Resist Silence and shrug off roughly 3 casts in 10. Expect to recast.

SLEEP

The statues are immune to sleep, lullaby, silence and slow.

Nothing sleeps on the Vanguard Dragons and Apocalyptic Beast. Lullaby is blocked on them too.

Lullaby lands where Sleep struggles: Hecteyes (Sleep +2 / Lullaby -2).

Everything else in the zone has no sleep resistance in the server data.

Sleep and silence land full, half, or not at all — never a sliver. That is every mob in Dynamis, so keep a second sleeper ready.

Danger / aspir / silence is Tek's idea (HorizonXI), from his four city guides, extended to this zone from its own mobs and the server data. PLD and the sleep note are additions by Azalin (HorizonXI).

WEST

		mobs
082	Nightmare Bunny ×2	2
083	Nightmare Bunny ×2	2
084	Nightmare Bunny ×2	2
085	Nightmare Bunny ×2	2
086	Nightmare Bunny ×2	2
087	Nightmare Bunny ×2	2
088	Nightmare Bunny ×2	2
089	Nightmare Bunny ×2	2
090	Nightmare Bunny ×2	2
091	Nightmare Bunny ×2	2
092	Nightmare Cockatrice ×4	4
093	Nightmare Cockatrice ×4	4
094	Nightmare Cockatrice	1
095	Nightmare Cockatrice ×4	4
096	Nightmare Cockatrice ×4	4

EAST

		mobs
148	Nightmare Scorpion ×4	4
149	Nightmare Scorpion ×4	4
150	Nightmare Scorpion ×4	4
151	Nightmare Scorpion ×4	4
152	Nightmare Scorpion ×5	5

SOUTH-WEST

		mobs
062	Nightmare Crab ×2	2
063	Nightmare Crab ×2	2
064	Nightmare Crab ×2	2
065	Nightmare Crab ×2	2
066	Nightmare Crab ×2	2
067	Nightmare Crab ×2	2
068	Nightmare Crab ×2	2
069	Nightmare Crab ×2	2
070	Nightmare Crab ×2	2
071	Nightmare Crab ×2	2

SOUTH-WEST (CONT.)

		mobs
072	Nightmare Eft ×2	2
073	Nightmare Eft ×2	2
074	Nightmare Eft ×2	2
075	Nightmare Eft ×2	2
076	Nightmare Eft ×2	2
077	Nightmare Eft ×2	2
078	Nightmare Eft ×2	2
079	Nightmare Eft ×2	2
080	Nightmare Eft ×2	2
081	Nightmare Eft ×2	2

NORTH-EAST

		mobs
126	Nightmare Dhalmel ×3	3
127	Nightmare Dhalmel ×3	3
128	Nightmare Dhalmel ×3	3
129	Nightmare Crawler ×2	2
130	Nightmare Crawler ×2	2
131	Nightmare Crawler ×2	2
132	Nightmare Crawler ×3	3
133	Nightmare Crawler ×3	3
134	Nightmare Crawler ×2	2
135	Nightmare Crawler ×2	2
136	Nightmare Crawler ×2	2
137	Nightmare Crawler ×3	3
138	Nightmare Crawler ×3	3
139	Nightmare Urganite ×2	2
140	Nightmare Urganite ×2	2
141	Nightmare Urganite ×2	2
142	Nightmare Urganite ×2	2
143	Nightmare Urganite ×2	2
144	Nightmare Urganite ×3	3
145	Nightmare Urganite ×3	3
146	Nightmare Urganite ×3	3

NORTH-EAST (CONT.)

		mobs
147	Nightmare Urganite ×3	3

SOUTH-EAST (ENTRANCE)

		mobs
105	Nightmare Raven ×2	2
106	Nightmare Raven ×2	2
107	Nightmare Raven ×2	2
108	Nightmare Raven ×2	2
109	Nightmare Raven ×2	2
110	Nightmare Raven ×2	2
111	Nightmare Raven ×2	2
112	Nightmare Raven ×2	2
113	Nightmare Raven ×2	2
114	Nightmare Raven ×2	2
115	Nightmare Raven ×2	2
116	Nightmare Raven ×2	2
117	Nightmare Raven ×2	2
118	Nightmare Dhalmel ×2	2
119	Nightmare Dhalmel ×2	2
120	Nightmare Dhalmel ×2	2
121	Nightmare Dhalmel ×2	2
122	Nightmare Dhalmel ×2	2
123	Nightmare Dhalmel ×2	2
124	Nightmare Dhalmel ×2	2
125	Nightmare Dhalmel ×3	3

CENTRE

		mobs
097	Nightmare Mandragora ×3	3
098	Nightmare Mandragora ×3	3
099	Nightmare Mandragora ×3	3
100	Nightmare Mandragora ×3	3
101	Nightmare Mandragora ×3	3
102	Nightmare Mandragora ×3	3
103	Nightmare Mandragora ×3	3
104	Nightmare Mandragora ×3	3